



Town of Golden News: February 2024

CSRD's Indoor Aquatic Centre's Federal funding application denied

February 15 -- Plans to develop the Golden and Electoral Area A Indoor Aquatic Centre will be paused following the news that the Columbia Shuswap Regional District's (CSRD) \$13.5 million federal funding application was unsuccessful.

Funding from the Government of Canada's Green and Inclusive Community Buildings Program was a critical part of the funding plan for the overall facility. Without this funding, the project plans will need to be entirely re-evaluated.

[Read the full news release on the CSRD website.](#)



Council Briefs

Find out what's new at Town Hall with Council Briefs.

Find out when the next Council meeting its:

Upcoming Council Meetings



Wildsight Golden

Sam Foster and Leslie Adams, Director and Branch Manager of Wildsight Golden, gave an in-person presentation on the results of a feasibility study on a [Community Wellness Trail](#) and shared the study with the Town of Golden as a reference document for the future.

Local Food Matters & Golden Food Bank

Chrystel Vultier, Executive Director of Local Food Matters and Julia Newbury, Executive Director of

Golden & District Arena Operations

A combined request from the ice pad user groups of the Golden and District Arena was submitted to staff, seeking a one-month extension to the ice pad operational season to facilitate spring training camps and tournaments.

At the February 6, Regular Open Council Meeting, Council directed staff to maintain an operational budget reflecting traditional operations for 2024.

the Golden Food Bank, made an in-person presentation to Council requesting \$120,000 from the Town of Golden and the Columbia Shuswap Regional District in 2024 for core funding to support staffing the two organizations. Council will consider funding options and a decision at a subsequent meeting yet to be determined.

At the February 20, Regular Open Council Meeting Golden Rockets Head Coach Jed Houseman and Golden & District Minor Hockey Association President Bruce McKnight, made a formal request to extend arena operations for future seasons. Staff will bring a report back to Council at a subsequent meeting that will explore potential options and budget impacts for extending the operating season at the arena.

Project Updates and News



ReDi Grants resident input meeting

Come out and learn more about the projects applying for funding in Golden and Area A as part of the ReDi Grants program (formerly known as the Community Initiatives/Affected Areas Program).

The resident input meeting will take place Thursday, March 7, 2023, from 5:30 p.m. to 9 p.m., in person in Council Chambers and [virtually via Zoom](#).

After each presentation, there will be an opportunity for questions from the Town of Golden's ReDi Funds Local Selection Committee and the public. For more information, visit www.golden.ca/redi.

2024 Budget Process

Did you know that you can tune in to Council meetings online?

Council agendas and Zoom links are available the Friday before each meeting at golden.civicweb.net.

The Town of Golden's 2024 budget process is currently underway!

The initial draft budget will be presented to the Standing Committee on Finance at 6 p.m. on Tuesday, March 5, followed by a Regular Open Council Meeting at 7 p.m. Learn more about the budget process at www.golden.ca/budget.

We're hiring lifeguards!

Join a fun exciting team at the Town of Golden! Our Recreation Services team is hiring for Aquatic Workers!

Whether you're looking for a summer job (but still want to enjoy summer), or want to supplement your income, being a lifeguard is a rewarding job that offers great pay and flexible hours.

Not certified? No worries! You can take all five courses required to become a lifeguard & swim instructor here in Golden with our Ready, Set, Guard! Program. [Learn more about becoming a lifeguard.](#)

If this sounds like an opportunity for you or someone you know, visit www.golden.ca/jobs to learn more and apply!



SEND TO A FRIEND



WEBSITE

